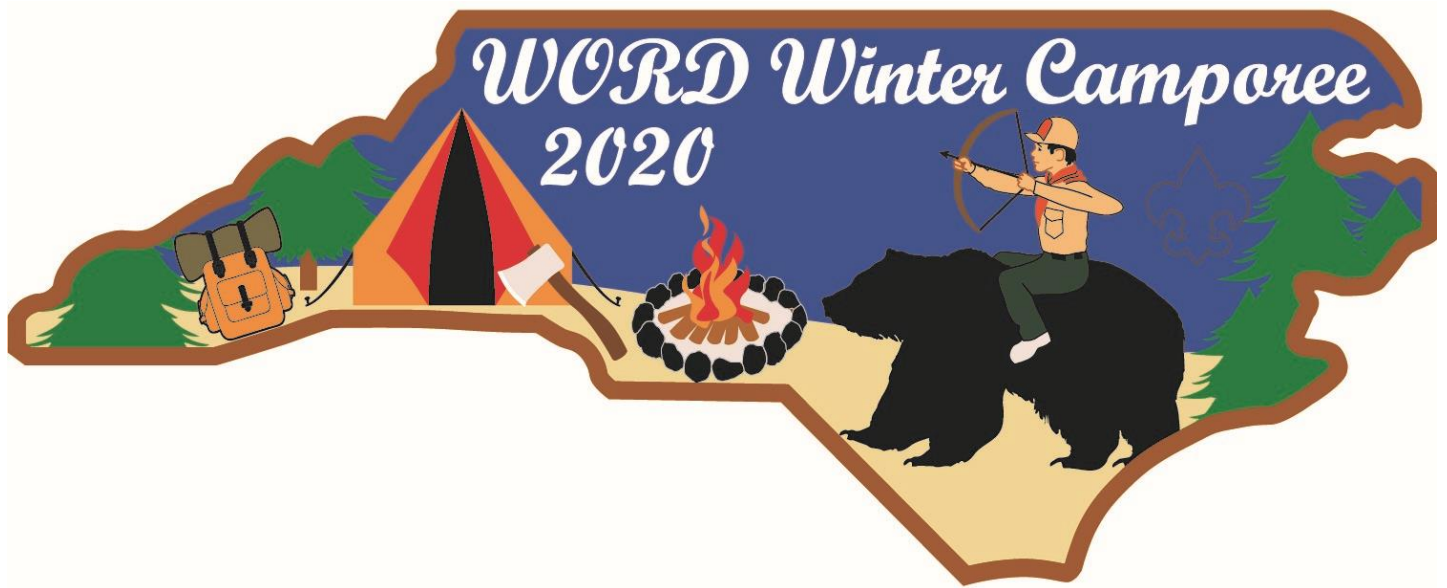




February 28 – March 1, 2020
Camp Sam Hatcher

LEADERS GUIDE

Directions to camp from Onslow County:

- Take NC-24 towards Morehead City
- Turn left onto 9 Mile Rd.
- Continue for 1.4 miles
- Turn right onto Camp Sam Hatcher Rd.

Camp Host:

Colin Young (928) 261-6415
colin.w.young13@gmail.com

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White Oak River District
February 28 – March 1, 2020

Welcome Scouts and Adult Leaders. On behalf of the White Oak River District, we would like to welcome you to the 2020 Winter Camporee. We hope that you will find this year's camporee, challenging, educational and, most of all, fun! This guide is designed to provide adult and youth leaders of Troops attending the 2020 Winter Camporee with instructions to prepare for this event.

The theme for this year's event is "Winter Olympics." It consists of eight separate challenges culminating with a biathlon competition. In addition, units will be judged on a gateway design and campsite inspection. All events are patrol based competitions focusing on Scout knowledge, problem-solving, teamwork, cooperation, and communications. In keeping with the Scout motto of "Be Prepared," units are encouraged to practice and prepare for the Camporee using this guide.

The Camporee staff will provide all the materials and equipment for each of the eight challenges. Of course, Scouts should always have their ten essentials with them.

While this is a competition, come prepared to enjoy the company of fellow Scouts from across the District, practice good sportsmanship, and most of all, have fun. We also welcome any Venture Crews and Sea Scout Ships that wish to attend and participate.

2nd Year Webelos who have not crossed over, are welcome and encouraged to visit the Camporee on Saturday and work with your intended Troop. This is only a day event for 2nd Year Webelos; they are not allowed to camp overnight. This is an excellent opportunity for them to observe the next level in their Scouting journey.

As this year's host unit, Troop 319, looks forward to seeing you at the 2020 Winter Camporee.

Camporee Information

When: February 28 – March 1, 2020. Check-in will begin at 5 pm on Friday the 28th. Check-out is no later than 10:30 am on Sunday the 1st.

Where: Camp Sam Hatcher, Sam Hatcher Rd, Newport, NC 28570

Cost: \$15.00 per Scout, \$10.00 Adult. \$20.00 late registration if registering after February 16, 2020.

Eligibility: This event is open to any registered Scout/Venturer/Sea Scout in the White Oak River District.

Registration: Please register your Scouts and Adult Leaders no later than Sunday, February 16, 2020. The primary method of registration is using ECC "Tentaroo" at <https://ecc.tentaroo.com>. After registering your unit, please e-mail the Camp Host, Colin Young, at colin.w.young13@gmail.com with your District, Unit Number, and the number of youth and adults attending. Registrations after February 16th will be made by contacting the Camp Chief at the above email or calling (928) 261-6415.

Check-In: Check-in will begin at 5 pm and continues until 7:30 pm on Friday. An accurate attendance roster must be turned in at the time of check-in. Units that need to do a late check-in should notify the Camp Chief of their situation.

Campsite Assignments: Campsites will be assigned as you check-in. Assignments are based on the size of the unit that you provided on the registration form.

Check-Out: Campsite inspections (check-out, not for competition points) will be conducted on Sunday before checking-out and after the awards have been handed out. Units need to depart no later than 10:30 am on Sunday. Units that need to do an early check-out should notify the Camp Chief of their situation.

Information: Details of this event can be found at the ECC council website on the events flyer page at <http://www.eccbsa.org/Event%20Flyers>, the WORD ScoutLander website on the events page <http://whiteoakriverdistrict.scoutlander.com>, or on the WORD FaceBook page at <https://www.facebook.com/WORDECCBSA/>

Leadership: All units must have two adult leaders in attendance (trained and registered). All adult leaders will camp with their Troop/Crew/Ship. If Troops/Crews/Ships are unable to attend because of adult leadership, they should buddy-up with another unit. Female leadership is required for Scouts BSA Girl Troops or coed Crews and Ships.

Trading Post: The Order of the Arrow will operate a trading post at the Camporee. Its location is shown on the attached Camporee map.

Camporee Guidelines

A. Prohibited Items: The following items are prohibited; Sheath Knives, Electronic Devices, Fireworks, Firearms, **ILLEGAL DRUGS, ALCOHOLIC BEVERAGES**, Tobacco Products, and Bicycles. The use of mind-altering substances, including alcoholic beverages by adult or youth members, will result in immediate dismissal from the Camporee site.

B. Registration: All Scouts/guests are required to register at the Camporee Headquarters. All Scouts will remain on the Camporee grounds throughout the event. If there are compelling reasons or emergencies for leaving, permission must be secured through your unit, who will notify Camporee Headquarters. Units should notify the Camp Chief of late arrival or early departure requirements.

C. Vehicles: All vehicles must be parked in the designated parking area. Staff vehicles are to be parked in the staff parking area unless being used to conduct staff duties. Motorized vehicles will be permitted to enter the Camporee grounds on Friday to unload equipment. They will then be parked in the designated parking area. ATV's, three-wheelers, and motorcycles are not permitted beyond the main parking area at any time. Golf cart usage or other specialized vehicle needs will only be permitted on a case-by-case basis for event attendees with special needs.

D. Leave No Trace: Camp Sam Hatcher has limited facilities, and the majority of the area is unimproved forest and wetlands. As such, we will need to practice the following Leave No Trace measures.

1) Trash. Patrols will furnish their own garbage bags and properly dispose of them. All unit trash will be packed out. Scouts will keep the campground clean. Please throw wrappers and garbage into designated trash receptacles.

2) Wastewater. Cooking utensils will be washed at campsites using BSA approved procedures. Wastewater will be disposed of using designated Yum Yum pits. These will be located at specific locations in the camping area. Ensure the filter screen is over the Yum Yum pit when disposing of wastewater.

3) Toilet Facilities. Port-a-Johns have been rented and will be located at various locations throughout the Camporee site. The use of cat holes is not authorized. Talk with your Scouts about proper bathroom behavior. Please make sure they understand not to throw trash in the Port-A-Johns. Cans, bottles, various plastic or metal objects hinder the maintenance/cleaning crews' efforts resulting in extra rental charges for White Oak River District. The Restrooms will be available for females.

4) Digging. No digging is allowed. There will be no ditching for tents or digging fire pits.

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5) Fires. A Troop campfire is authorized at your campsite. Utilized the fire rings in your campsite if you want a campfire. Ensure proper site preparation for your fire area. There will be NO exception to this rule. Fires will only be allowed and determined by the current fire conditions, which will be announced at check-in. No fires may be left unattended.

6) Firewood. There is limited firewood available at the Camporee site, so it recommended that units bring their own. Do not leave firewood or other burnable materials and trash. If you bring firewood, use it and take the excess with you. Only dead and downed wood may be used if available. Cutting of live trees is not permitted.

7) Water. There is potable water available at the Camporee; please look at the map for locations.

8) Wildlife. Do not injure, collect, feed, or otherwise disturb the wildlife, including their nesting areas. **REMEMBER, THIS AREA IS THEIR HOME; WE ARE THE GUEST.**

9) Conduct. Defacing, destroying, or "trashing" of the property of others or the property of BSA will not be tolerated. Scouts are expected to conduct themselves in a manner that will bring credit to their unit and the BSA.

E. Stoves/Lanterns/Fuel: All Patrols/Troops/Crews will do their cooking/heating of water with charcoal, wood, or approved chemical fuels. It is suggested that if wood or charcoal fires are used, a burn container be brought to protect the ground (there is limited wood available). In case of a fire ban, alternate methods of cooking should be planned. Approved lanterns may be used in campsites. Only electric lanterns or flashlights are to be used outside the Troop campsite. Generators will not be permitted on the Camporee grounds, except as perhaps might be needed by the Camp Chief.

F. Medical: Each unit is expected to have a first aid kit for minor injuries. Emergency medical care will be available for severe injuries at the First Aid Station located at the Check-in Station.

G. Safety: Ensure all aspects of the Guide to Safe Scouting are followed during this event. At campsites, ensure all fire safety rules are followed. Check for dead overhead branches before setting up campsites. Bring any unsafe or hazardous conditions to the attention of the Camp Chief immediately.

H. Insurance: Council Event Insurance covers accidents only. It does not cover normal sickness. Hospital or doctor charges for sickness will be billed to the unit or parents and or guardians. All youth and adults must be registered with the BSA and the Camporee to be covered.

I. Uniform and Clothing: The Official Scout Uniform (field uniform) should be properly worn when traveling to and from the Camporee, during Saturday morning assembly, at the Saturday evening campfire ceremony, and during Sunday morning Chapel and closing. During the events on Saturday, an activity uniform may be worn; an activity uniform will consist of a troop/crew or Council T-shirt

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with BSA shorts or trousers (must in good repair, clean with no holes.) Shoes will be sneaker type, boots, or leather shoes. Absolutely NO SANDALS or open-toed shoes will be allowed.

J. Campsites: All campsites must always be attended by a responsible adult when Scouts are present at the campsite.

K. Leadership: Unit leaders are responsible for their units at all times.

L. A Scout is Courteous: The following rules of behavior will always be followed.

- 1) Scouts are not to roam through the campsites at any time!
- 2) No Scout will enter the camping area of another unit without permission.
- 3) Scouts will remain in their unit area between taps and reveille unless on authorized errands.
- 4) Buddy System will apply for the entire weekend.
- 5) Roughhousing and horseplay are strictly forbidden.

M. Visitors: Visitors will check-in at the Camporee headquarters. 2nd Year Webelos are encouraged to visit the Camporee on Saturday if they have not yet officially crossed over.

Event Schedule

Friday, February 28, 2020

5:00 pm – 7:30 pm	Check-in at Camp Headquarters and campsite set-up
7:30 pm – 10:00 pm	Unit Time
9:00 pm – 9:45 pm	Cracker Barrel for Scoutmasters at the Bob Howard Lodge
10:00 pm	Taps/Lights Out

Saturday, February 29, 2020

7:00 am	Reveille
7:00 am – 7:55 am	Breakfast/Clean-up
8:00 am – 8:30 am	Morning Colors & Opening Ceremony at the Flag Pole.
8:30 am – 12:00	Competition
12:00 – 1:00 pm	Lunch
1:00 pm – 4:00 pm	Competition
4:00 pm – 5:30 pm	Unit Time
5:30 pm – 7:15 pm	Dinner/Clean-up
6:00 pm	Evening Colors
7:15 pm – 9:30 pm	Campfire Program & OA Tap Out
10:00 pm	Taps/Lights Out
10:05 pm	Cracker Barrel for Scoutmasters at the Bob Howard Lodge

Sunday, March 1, 2020

7:00 am	Reveille
7:00 am – 7:55 am	Breakfast/Clean-up
8:00 am	Morning Colors at the Flag Pole
8:05 am – 8:15 am	Non-Denominational Service at the Flag Pole
8:20 am – 9:00 am	Awards Ceremony at the Flag Pole
9:05 am – 10:00 am	Campsite Inspections and Departure
10:30 am	Camporee Site secured

Events

All events for this Challenge are based upon an eight-Scout patrol. All members must participate. For patrols with less than 8 members, then specific Scouts may have to execute certain portions of the events more than once.

All Scouts are to conduct themselves in a sportsmanlike manner and be good winners or losers.

Scout patrols are not to be coached by any adults, who, if present, are there to watch only.

All Scouts should carry the ten essentials with them. Each patrol should bring a pen or pencil, and paper for use during events.

Scouts may bring their Boy Scout handbooks to Camporee but may not bring them or any other Scouting reference material into the competition areas. Any reference materials carried or used during the competitive events may be grounds for reduced points earned.

Events are to be run by adult leaders (not Scouts). We want to encourage all Scouts to participate in all the competitions. All troops have been invited to run at least ONE event. Events are to reflect Scout skills and our shared goals of instilling a Scout sense of pride, confidence, accomplishment, fair play, leadership skills, positive attitude, and reinforce the values of a strong moral character.

Morning Events:

Event #1 – Fire Challenge (Time). Your goal is to build up a fire in the designated area provided. You must burn a string 12 inches above the fire. Once the string is burnt, time will stop. You may only use materials found naturally around the campgrounds (with no more than one handful of pine straw).

Event #2 – Tomahawk Throw Challenge (100 Points). Each patrol will get a turn to throw the tomahawks a total of ten times worth a possible ten points each, totaling 100 points for a perfect score. The tomahawks will be thrown at a round tree disc with rings for scoring from two, four, six, eight, and ten points at a distance of 15 feet.

Event #3 – Pioneering Challenge (100 Points + Time). Your goal is to build a tripod that can withstand the weight of a 10" cast iron Dutch oven hanging from the apex of the tripod. A point will be given based on the proper use of lashing and whether the pot is no less than 12" off the ground.

Event #4 – Knot Challenge (100 Points + Time). The following knots will be tied as a patrol; each member will tie a knot and move on to the next person and knot. If the person trying to complete the knot cannot tie it, the next person will try and so on until it is completed. After all the knots are tied correctly, time will stop, and points will be given in full value for each knot that was completed the first time. Points will be deducted each time a knot has to be passed on to another patrol member.

Afternoon Events:

Event #1 – Obstacle Challenge (Time). The Patrol races against the clock through a series of obstacles, while attached by a rope. Everyone in the patrol ties a bowline around his or her waist,

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making sure the rope is snug around his or her middle. Next, they all tie free ends of their ropes to one small loop of rope. Each person should be no more than one foot from the center loop. The group must then travel a timed course over, under, and around obstacles. In this challenge, a Patrol is only as fast as its slowest member. The Patrol with the fastest time to complete the course wins. A Patrol will receive a 30-second penalty for any obstacle they fail to negotiate properly. If a member of the patrol touches the ground or knocks over an obstacle before completing the obstacle, the entire patrol will have to re-negotiate.

Event #2 – Biathlon Challenge (100 Points + Time). Patrols will take turns running the course. The course will be laid out with a 100-yard run followed by five shots with the bows and arrows, then another 100 yards with five shots from a BB Gun. Each arrow and BB will be worth ten points for a total of 100 points. Time will start when the runner begins and will stop after the end of the 200 yards and ten shots.

Event #3 – Kim's Games (100 Points). A total of 20 Scouting items will be placed under a blanket. Patrols will be given 30 seconds to memorize the items after the blanket is removed. Upon the end of the 30 seconds, the blanket will be placed back over the items, and the patrol will need to call out the items. Each item is worth five points for a total of 100 points.

Event #4 – Tug-of-War (Standings). Patrols of no more than eight people will participate in a single-elimination tug-of-war match. The winner of each round will move on until there is a single winner.

Other Events:

Campsite Inspection (100 Points). Each Troop's campsite will be evaluated using the attached campsite inspection form found on page 16 of this guide.

Gateway Competition (100 points). The theme for the Gateway competition is Pioneering. All entries are to be designed, constructed, and entirely built on-site by the Scouts. The following rules apply:

1) Adult leaders may monitor for safety and discipline but must not touch rope or poles. *The youth leadership should conduct all instruction and leadership.* **Any adult involvement observed by Camporee Staff or Commissioners will be cause for disqualification.**

2) The gateway must be built 100% by the youth and on-site at the Camporee. To ensure this is followed, the gateway material must be inspected by the event staff before starting construction. The material should be just a pile of poles, ropes, etc. The only requirement is that nothing has been pre-built except for obvious items like flagpole cleats, pulleys, etc. The build may start as soon as you get the initial inspection signed off.

3) Plans are to be drawn on 8 1/2 X 11" paper. The plans are to include the Unit/Troop number, and the signature of the Scout or Scouts responsible for the project design. The plan is to consist of drawings, written explanation, or any information needed to complete the build. A copy

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of the plan is to be attached to the structure for the reference of the judges. The plan should be detailed enough that a person unfamiliar with the project could build it correctly.

4) Primary materials should be lodge poles, wooden poles, or bamboo poles. The structure cannot exceed 25 feet in length and no more than 15 feet in height. If a flagpole is part of the design, it may extend another 5 feet to a maximum of 20 feet.

5) There is no limit to the amount or size of rope used. The proper use of rope will be a factor during judging. (Only rope may be used to connect poles). The rope should be of a consistent type, but the specific type (hemp, cotton, nylon) is not judged.

6) The structure needs to be sturdy and safe, i.e., will not fall over and hurt a Scout. The structure must be self-supporting, i.e., not tied to a tree, trailer etc. using stakes is allowed. Steel stakes and pegs may only be used to secure guide ropes to the ground or to anchor the Gateway base poles for support & wind safety reasons. Holes are not allowed.

7) Flags, banners, signage, tarps/cloth coverings, etc. - the use of a few items other than poles and rope are allowed, but they must not be part of the structural framework.

8) Materials Not Allowed: The use of wooden pegs, nails, steel connectors, steel bands, wire, bolts, plastic connectors, nylon ties, duct tape, etc. will not be used on any structural portion.

9) Tools. Trick question, as NO tools, should be used other than Scout's hands. **POWER TOOLS will be cause for disqualification.** Scout Skills such as lashing and pioneering skills should be used for construction

10) Refer to the score sheet for the criteria.

11) Remember to Leave No Trace.... You bring it in; you take it out.

(THIS INCLUDES TRASH)

Awards

1. The awards will be presented Sunday after Worship Services. Each event will be scored, and the patrol given a place based upon their results against the other patrols attending. Overall Top Scout Challenge positions will be determined by adding the place standings for each patrol's events and dividing by the number of events. The following are the scoring and award procedures.

Fire Challenge: Time
Tomahawk Throw Challenge: 100 Points
Pioneering Challenge: 100 points max + Time
Knot Challenge: 100 points max + Time
Obstacle Challenge: Time
Biathlon Challenge: 100 points max + Time
Kim's Games: 100 points max
Tug of War: Standings
Campsite Inspection: 100 points max
Gateway Competition: 100 points max

2. For event competitions, there will be 1st, 2nd, and 3rd place ribbons given for each of the eight-event competitions to include the Saturday afternoon Campsite Inspection and Gateway Competition.

3. The top three patrols will be awarded ribbons for overall "WORD Winter Camporee Scout Challenge" placement with three valuable camping-related door prizes.

4. To commemorate the Camporee, all participants will receive a "WORD Winter Camporee Scout Challenge" patch.

Gear Lists

The Ten Essentials:

Pocket knife (if you have your Totin' Chit)
First-Aid Kit
Extra Clothing
Rain Gear
Flashlight
Trail Food (Snacks)
Water Bottle with Water
Matches and/or Fire Starter (If you have your Firem'n Chit)
Sun Protection
Map and a Compass

Other Items:

Cold weather clothing (long sleeve shirts, pants, sweater and jacket)
Proper foot wear
Socks
Hat and/or Beanie
Gloves
Underwear
Tent or Hammoock
Sleeping Bag
Sleeping Mat
Extra Blanket
Tarp
Hygenie Gear
Chair
Mess Kit

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Campsite Inspection Form			
UNIT _____		SCORE _____ (MAX score 100 points, 4 per item)	
Inspection Areas		Points	Notes
Campsite and Tent Area			
1	Camp perimeter properly designated and entrance is properly marked showing clear unit identification		
2	Campsite neat and free of litter and debris		
3	Equipment clean and properly stored		
4	Tents are organized, erected correctly, safely, and properly staked. A waterproof ground cloth is under each tent (not protruding from sides)		
5	Tents insides (Youth Tents) are clean/orderly; clothes and equipment properly in packs; sleeping bags neatly and consistently arraigned. Tents should be randomly inspected, so they do not need to be left open.		
6	Leave No Trace. No holes dug/trenched. Proper disposal of waste. No tree cutting, only small brush		
7	Useful pioneering projects are present in campsite or patrol areas (other than gateway) using natural materials		
Safety			
8	First Aid Kit equipped, labeled, and the location is visible		
9	All types of fuel stored appropriately		
10	All structures (canopies, poles, etc.) properly staked		
11	"Natural" holes in ground filled or flagged, all ropes/guy-wires/tent-fly ropes and other hazards safety flagged		
12	Fire Extinguisher in Kitchen		
Fire Protection			
13	Campfire area properly cleared (10') and metal fire pit used		
14	Fire buckets with water available		
15	Fire tools present and readily available		
16	Fire warden posted and filled out		
Axe Yard			
17	Axe yard properly laid out and marked		
18	Tools properly stored		
Kitchen			
19	Patrol boxes off ground, cooking equipment clean, well-organized and stored properly		
20	Cleaning station with scrubbing devices and detergent		
21	Garbage bags available and being used		
22	Troop has a recycling program established, is clearly visible, and is easy to distinguish from normal trash area(s)		
23	Menu and duty rosters posted		
24	Food (perishable and non-perishable) storage satisfactory (considering health, sanitary, and animal protection)		
25	Adequate water supply (drinking water, dish washing, hand washing) stored properly		

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Unit Roster _____

[illegible]



IT'S TIME for

WORD WINTER CAMPOREE

FEBRUARY 28 - MARCH 1, 2020

Check-in begins at 5pm on Friday, main event on Saturday, depart Sunday morning after a short non-denominational service, camp closes at 10:30 am.

WHERE:

Camp Sam Hatcher, Newport, NC 28570

EVENT DETAILS:

The theme for this year's event is "Winter Olympics." It consists of eight separate challenges culminating with a biathlon competition. In addition, units will be judged on a gateway design and campsite inspection. All events are patrol based competitions focusing on Scout knowledge, problem-solving, teamwork, cooperation, and communications.

VOLUNTEERS NEEDED:

We are in need of volunteers to help us put on an amazing program! We need station leaders, range officers, judges, and many more.

REGISTRATION:

- Pay online: <https://ecc.tentaroo.com>
- Notify the Camp Host with District, Unit, and Number Attending
- Units should have BSA Medical Form, Parts A, and B for everyone attending

LINKS:

<http://www.eccbsa.org/Event%20Flyers>
<http://whiteoakriverdistrict.scoutlander.com>
<https://www.facebook.com/WORDECCBSA/>
https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf



ELIGIBILITY:

Troops, Crew, Ships

TRAINED LEADERS:

Each Unit must have at least two trained leaders camping with them.

COST:

\$ 15 per youth (Jan. 6 - Feb. 16)

\$ 10 per adult (Jan. 6 - Feb. 16)

\$ 20 per person (Feb. 17 -21)

Camping is free! Whether you come out just on Saturday or stay for the weekend, the cost is the same.

UNIFORM:

Class A for ceremonies and church service. Closed-toed shoes for all people attending. Unit t-shirts are encouraged on Saturday during the events.

GEAR LIST:

10 essentials, personal camping gear to include tent/hammock, sleeping bag, mess kit, pack, and camp chair.

Please check the Camp Guide for a complete gear list.

POINTS OF CONTACT:

Camp Host:

Colin Young

(928) 261-6415

colin.w.young13@gmail.com